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Collocation for Diffeomorphic Deformations in Medical Image Registration

Sune Darkner, Akshay Pai, Matthew G. Liprot and Jon Sporring



Abstract—Diffeomorphic deformation is a popular choice in medical image registration. A fundamental property of diffeomorphisms is invertibility, implying that once the relation between two points A to B is found, then the relation B to A is given per definition. Consistency is a measure of a numerical algorithm’s ability to mimic this invertibility, and achieving consistency has proven to be a challenge for many state-of-the-art algorithms.

We present CDD (Collocation for Diffeomorphic Deformations), a numerical solution to diffeomorphic image registration, which solves for the Stationary Velocity Field (SVF) using an implicit A-stable collocation method. CDD guarantees the preservation of the diffeomorphic properties at all discrete points and is thereby consistent to machine precision.

We compared CDD’s collocation method with the following standard methods: Scaling and Squaring, Forward Euler, and Runge-Kutta 4, and found that CDD is up to 9 orders of magnitude more consistent. Finally, we evaluated CDD on a number of standard bench-mark data sets and compared the results with current state-of-the-art methods: SPM-DARTEL, Diffeomorphic Demons and SyN. We found that CDD outperforms state-of-the-art methods in consistency and delivers comparable or superior registration precision.

Index Terms—Registration, Ordinary Differential Equation, Convergence and Stability, Model Validation and Analysis, Image Processing and Computer Vision

1 INTRODUCTION

Medical image registration is the process of transforming one anatomy on to another anatomy of the same class. It forms the basis for computational anatomy such as the study of neuroanatomy and the changes hereof across both time and populations. We study the popular class of diffeomorphic transformations induced by ordinary differential equations (ODE’s) and their numerical approximation. In the continuous domain, a diffeomorphism is a smooth, i.e., differentiable, one-to-one, invertible mapping of one image domain onto another. However in practice we need to handle discrete images and this work is concerned with explicitly preserving the one-to-one and invertible properties of the discrete solution of the image registration problem. The work presented herein preserves the consistency in diffeomorphic registration. It generates diffeomorphisms with a minimal (to machine precision) difference between the identity mapping (\mathbf{Id}) and the result of composing a forward (ϕ) with a backward mapping (ψ) ($\|\mathbf{Id} - \psi \circ \phi\| \simeq 0$) [1], [2].

Without consistency a solution is ambiguous. One example is the automatic transport of labels between two images \mathbf{I} and \mathbf{J} , where the choice of deformation, $\mathbf{I} \circ \phi \sim \mathbf{J}$ or $\mathbf{J} \circ \psi \sim \mathbf{I}$ under some similarity measure, is ambiguous. In contrast, consistent registration overcomes this ambiguity as only one invertible mapping exists $\mathbf{I} \circ \phi \sim \mathbf{J}$ and $\mathbf{J} \circ \phi^{-1} \sim \mathbf{I}$, where per definition $\mathbf{Id} = \phi^{-1} \circ \phi$. Diffeomorphisms are by definition consistent, thus any lack of consistency is purely related to the numerical approximation of diffeomorphisms.

Diffeomorphisms are often defined by an ODE to which the true solution for the deformation is unknown. Although many state-of-the-art frameworks claim to be diffeomorphic, investigations report significant consistency errors [3], [4], [5], [6], [7], and in some cases divergence [4], [5]. A consequence of poor consistency induces ambiguity in derived averages, metrics and statistics. It is worth noting that high consistency does not imply accurate numerical approximation to the true underlying ODE. In this work we characterize collocation for diffeomorphic deformation as a numerical approximation to the ODE of the diffeomorphism, and which is inherently consistent to machine precision. To this end, we present a simple, stable and accurate registration framework: **CDD** (Collocation for **D**iffeomorphic **D**eformations). The framework uses Normalized Mutual Information [8], Locally Orderless Registration (LOR) [9] and Stationary Velocity Fields (SVF) [10], is fully symmetric and produces consistent diffeomorphic registrations to machine precision.

It is important to clarify the role of symmetry in image registration, and in particular the difference between symmetry and consistency. Symmetry [11] is invariance to the ordering of the input images in the registration, and is a property of the registration model, whilst consistency is a property of the numerical implementation of the deformation. Symmetry may be desirable when no a priori knowledge exists regarding the relationships between the objects to be registered, e.g., for the inter-subject registrations performed in this paper. Asymmetric registration may be useful when considering time sequences of the same object, e.g., a developing pathology over time or multimodal registration. It has been observed [12] that symmetry improves the numerics of registration by enabling the use of gradient information from both images during optimization. A similar observation was made in [13] for homographies regarding the use of gradient information from both images.

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Our main contribution is the use of an implicit A-stable collocation method for solving the ODE of the SVF and the derivation of the partial derivatives of the solution to the ODE with respect to the initial conditions. This approach permits the use of gradient-based optimization. The collocation property of the integration scheme guarantees that the discrete solution reflects the properties of the continuous formulation of the ODE at all discrete evaluation points, regardless of the accuracy of the approximation to the true solution of the ODE. Thus all solutions will have diffeomorphic properties. The proposed framework thereby offers numerical stability with guaranteed convergence and preservation of the properties of the diffeomorphic mapping at all discrete points, and does so up to machine precision for all solutions. This major difference between **CDD** and existing state-of-the-art methods is reflected in the consistency, i.e., the difference between the identity mapping and the result of composing a forward mapping with a backward one. The benefits are 3-fold: consistent mapping, guaranteed convergence and a simple symmetric formulation. Note that the first of these ensures accurate inverse mapping and consistent deformation measures, e.g., a distance measure based on the deformation.

We compared **CDD** to state-of-the-art diffeomorphic alternatives on the standard LPBA [14], MGH10 [15], CUMC12 [16], and IBSR¹ datasets. **CDD** was found to have consistently and significantly higher mean of mean overlap and target overlap across all data sets, significantly higher median of the mean overlap on IBSR, CUMC12 and MGH10, and significantly higher median of the target overlap on the LPBA, CUMC12 and MGH10 datasets while maintaining consistency to machine precision.

We compared the collocation method, using the SVF obtained of the MGH10 dataset, to the Scaling and Squaring, the standard method for integrating SVF's, as well as the standard textbook explicit methods, namely the Forward Euler and the Runge-Kutta 4. We demonstrate that **CDD** is 8-9 orders of magnitude more consistent than both Scaling and Squaring (used by SPM-DARTEL, Diffeomorphic Demons and NiftyReg) and Forward Euler integration schemes, and it is 4-5 orders of magnitude more consistent than the Runge-Kutta 4 scheme. In absolute errors, **CDD** has a maximum inconsistency of approximately 10^{-9} voxels (10^{-11} average), which is in sharp contrast to SPM-DARTEL, which has been reported to have an inconsistency as high as 4 voxels (0.2 average), to Diffeomorphic Demons (approximately 0.5 voxels on average) and SyN (0.2-0.03 voxels on average) [3], [17]. Finally we applied SyN on the MGH dataset and found an inconsistency as high as 2.1 voxels, thus showing that **CDD** offers an improvement in consistency of around 8-9 orders of magnitude over current state-of-the-art.

2 PREVIOUS WORK

Diffeomorphic mappings [18], which originate from registration based on fluid dynamics [19], are a popular choice for image registration (diffeomorphic registration). They were subsequently developed into the Large Deformation

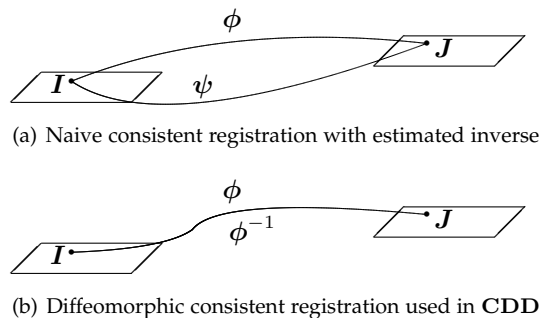


Fig. 1. A schematic overview of consistent deformation. (a) Naive consistent deformation. This is the approach used in SyN for each deformation to the midpoint for representing the deformation and its inverse by post-registration estimation. This approach is similar to other implementations, where the symmetry is obtained by maintaining 2 deformations with 2 different parameterizations. (b) is the consistency obtained by **CDD**, by accurately using the diffeomorphic property.

Diffeomorphic Metric Mapping (LDDMM) [20] framework. Since the introduction of diffeomorphic registration, several extensions and alternative solutions have been proposed, such as sparse [21] and fast [22] solutions, linear- and hyper elasticity [2], [23] and deformation constraints [24] upon the popular B-spline [25] deformations, used in IRTK and FSL [26], [27].

The consistency of existing ODE based approximations to a diffeomorphism is not guaranteed. Lack of consistency is an indication of a numerical approximation error of the diffeomorphism which then may provide inferior or invalid estimates of desirable properties such as associated metrics. The presented **CDD** framework accurately implements a diffeomorphic deformation model, which guarantees consistency to machine precision.

One popular approach to obtain a diffeomorphism is the stationary velocity field (SVF) [10], which offers easy computation of the inverse by integrating the negated velocity field. Popular SVF-based frameworks include SPM-DARTEL [4] and Diffeomorphic Demons [6], both of which have made SVF a common choice of deformation modeling in clinical studies [28], [29]. These two implementations are based on integration by scaling-and-squaring (SS) [10] also known as the phase flow method [30], a principle that allows for computing the integration of the velocity field (computing the Lie-group exponential) of n Euler steps in $\log_2(n)$ computations. Although an error analysis shows that the SS is asymptotically as good as a standard RK method [31], in practice significant errors [4], [5] and lack of consistency [6], [4], [7], [3] have been reported, including divergence after about 7 squaring operations, equivalent to about 128 regular Euler steps. A general set of strategies for handling inconsistency of a registration includes maintaining two parameterizations [2], [27], [7], penalization [32], [33] or parameterization computed at the midpoint [6], [34], [17]. Computing the deformation at the midpoint produces the deformation ϕ and an approximation of its inverse $\psi \approx \phi^{-1}$, but the problem of inferior consistency remains due to an inferior numerical approximation, ($\psi \circ \phi \neq \text{Id}$). In fact the estimated diffeomorphism will differ from the optimization problem due to the inconsistency in the numerical approximation. This numerical inaccuracy can be

1. <http://www.cma.mgh.harvard.edu/ibsr/>

reduced using higher order schemes, but this also increases numerical complexity. Figure 1 shows consistency in registration using estimated inverses (a) and using the diffeomorphic property (b). One particular approach used in [7] is estimating the inverse after registration. This will produce a consistent (to the precision of the estimation), but not necessarily diffeomorphic mapping (Figure 1(a))

Comparison of the registration accuracy across different registration algorithms is very difficult. A comparison of current state-of-the-art was proposed by Klein et al. [35]. In this study SyN [7], [17], a LDDMM [20] based registration framework, was the best performing method on average. Although that study includes results for SyN [17], SPM-DARTEL [4], IRTK [25], ANIMAL [36], ART [37], AIR [38], ROMEO [39], JRD Fluid [40], SICL [2], FNIRT [27] and Diffeomorphic Demons [32] we restrict the comparison to the diffeomorphic methods SyN, SPM-DARTEL and Diffeomorphic Demons. Other popular methods include NiftyReg [41] and DRAMMS [42]. DRAMMS was excluded as the method is not diffeomorphic and NiftyReg uses the same integration as both SPM-DARTEL and Diffeomorphic Demons and the consistency should be comparable to these. Interestingly, none of the compared algorithms achieved the best performance across all 4 benchmark datasets, and even the general type of deformation model differed, with ART [35] being homeomorphic and SyN diffeomorphic. Hence, the role of the individual components of the non-rigid registration algorithm is unclear. Herein we address the implementation issues for achieving diffeomorphic registration. In general, registration problems also exist where the use of diffeomorphisms may be debatable, such as pre- to post-surgery of cancer, or registration to a template [43]. However such a discussion is beyond the scope of this paper.

Several numerical schemes for solving ODE's are available [44], both explicit ones such as the Forward Euler and the RK4 from the family of Runge-Kutta methods, as well as implicit ones, e.g., the Backward Euler. A subset of these methods are A-stable. Consider the test equation, $\frac{dy(t)}{dt} = ky(t)$, $k \in \mathbb{C}$, which has the solution $y(t) = e^{kt}$, and if $\text{Re}(k) < 0$ for $y(0) = 1$, then $y(t) \rightarrow 0$ as $t \rightarrow \infty$. If the numerical method exhibits the same properties on this equation, then it is said to be A-stable [44]. An A-stable method guarantees convergence, in contrast to methods that are conditionally stable such as RK4 or Forward Euler, which require a convergence study of every obtained solution to guarantee stability. The implicit trapezoidal method is a standard method for solving ODE's and has been used in various other applications, e.g. [45], [46]. It should not be confused with the trapezoidal rule for integration, as employed by [12] for estimating the norm of the geodesic. The implicit trapezoidal method is a collocation method [47], which ensures that the properties of the integrated ordinary differential equation (ODE) are upheld at each numerical evaluation point in space and time. Therefore, the obtained numerical solution will have the same properties as the exponential of the SVF. This allows for a single parameterization of the deformation and its inverse to machine precision.

CDD uses the implicit trapezoidal method. The use of the trapezoidal method allows us to implement a simple but fully symmetric energy measure, where the similar-

ity measure is Normalized Mutual Information NMI [8] using Locally Orderless Registration (LOR) [9], and the regularization term penalizes the magnitude of the first order derivative of the mapping. We optimize the energy by quasi-Newton gradient descent and provide the analytical derivatives needed. The system parameter is a single SVF for forward and backward mapping, where the backward mapping is obtained by negating the same SVF. Thus, CDD is a simple, stable and accurate registration framework, and the consequence is that, in contrast to existing state-of-the-art registration methods, CDD accurately implements the consistency property of diffeomorphic registration.

3 METHOD

The CDD pipeline consists of two symmetric registrations: affine registration followed by non-rigid registration. In the following we describe the details of the CDD registration framework and it's implementation, including the derivation of the first order information needed for optimization. We start by defining consistency and symmetry in the context of registration.

3.1 Consistent and Symmetric Image registration

We consider only diffeomorphic deformations, which implies that the inverse of a mapping exists and is continuously differentiable. We focus on the numerical schemes and implementations that are invertible to high accuracy, i.e.,

$$\|x - (\psi \circ \phi)(x)\| \approx 0. \quad (1)$$

We consider the case, where $\psi = \phi^{-1}$, such that $\text{Id} = \psi \circ \phi$. Hence, any deviation from 0 will be due to implementation inaccuracies, and we define *consistency* [1] as the degree to which a numerical scheme approximates the above relation.

Consider two images $I, J : \Omega \rightarrow \Gamma$, where $\Omega \subseteq \mathbb{R}^N$ is the image domain, and the value domain typically is $\Gamma \subseteq \mathbb{R}$, and define the registration as the process of seeking a bijective mapping $\phi : \Omega \rightarrow \Omega$, such that $I \circ \phi$ improves similarity to J and $J \circ \phi^{-1}$ improves similarity to I under some functional, \mathcal{F} , i.e., such that

$$\mathcal{F}(I, J, \phi) = \mathcal{M}(I \circ \phi, J) + \lambda \mathcal{S}(\phi), \quad (2)$$

is minimal. Here \mathcal{S} is a regularization term, $\lambda \in \mathbb{R}$ is a free parameter, and \mathcal{M} is a dissimilarity measure that depends indirectly on ϕ in the sense that it measures the dissimilarity between I and J under the mapping ϕ . We assume that \mathcal{F} is differentiable, and in compliance with much of the literature, we consider the image domain to be continuous and ϕ to be diffeomorphic. Given I, J , and ϕ , a *symmetric functional* further requires [1],

$$\mathcal{F}_{\text{sym}}(I, J, \phi) = \mathcal{F}_{\text{sym}}(J, I, \phi^{-1}). \quad (3)$$

Symmetry is trivially obtained as,

$$\begin{aligned} \mathcal{F}_{\text{sym}} &= \mathcal{F}(I, J, \phi) + \mathcal{F}(J, I, \phi^{-1}) \\ &= \mathcal{M}(I \circ \phi, J) + \mathcal{S}(\phi) + \mathcal{M}(J \circ \phi^{-1}, I) + \mathcal{S}(\phi^{-1}). \end{aligned} \quad (4)$$

where arguments have been removed for brevity and for any \mathcal{M} and \mathcal{S} , which may be verified by insertion.

3.2 Diffeomorphic Mappings Induced by Stationary Velocity Fields (SVF)

A Stationary Velocity Field (SVF), \mathbf{v} , is a time independent vector field inducing a diffeomorphic mapping ϕ . Consider pairs of points in the image domain $\mathbf{x}_0, \mathbf{x}_t \in \Omega, t \in \mathbb{R}_+$, such that $\mathbf{x}_t = \phi_t(\mathbf{x}_0)$. Here ϕ is a family of C^r -diffeomorphic mappings with $r \geq 1$, parametrized by t , and defined as,

$$\frac{d\mathbf{x}}{dt} = \mathbf{v}(\mathbf{x}), \mathbf{x}(0) = \mathbf{x}_0, \phi_t(\mathbf{x}_0) = \mathbf{x}_t \quad (5)$$

We think of t as time, although it need not have any relation to the physical notion of time. Note that 1) given the mapping, the vector field is found as $\frac{\partial \phi_t(\mathbf{x})}{\partial t} = \mathbf{v}(\mathbf{x})$; 2) the mapping ϕ observes the semi-group property that ϕ can be realised by n compositions $\phi_T = \phi_{t_n} \circ \phi_{t_{n-1}} \circ \dots \circ \phi_{t_1}$, where $T = \sum_{i=1}^n t_i$; 3) the inverse mapping is found as the integration of $-\mathbf{v}$, i.e., for $\mathbf{y}_0, \mathbf{y}_t \in \Omega, \mathbf{y}_t = \psi_t(\mathbf{y}_0)$,

$$\frac{d\mathbf{y}}{dt} = -\mathbf{v}(\mathbf{y}), \mathbf{y}(0) = \mathbf{y}_0, \psi_t(\mathbf{y}_0) = \mathbf{y}_t \quad (6)$$

As a consequence $\mathbf{x}_0 = (\psi_t \circ \phi_t)(\mathbf{x}_0)$, and $\phi_t^{-1} = \psi_t$.

Prior to fitting the SVF, we assume that \mathbf{I} and \mathbf{J} have been affinely registered using $\mathcal{M}(\mathbf{I} \circ \phi, \mathbf{J}) + \mathcal{M}(\mathbf{J} \circ \phi^{-1}, \mathbf{I})$ as the energy measure.

As similarity measure we use the Normalized Mutual Information [8],

$$\mathcal{M}(\mathbf{I}, \mathbf{J}) = \frac{\mathcal{H}(\mathbf{I}) + \mathcal{H}(\mathbf{J})}{\mathcal{H}(\mathbf{I}, \mathbf{J})}, \quad (7)$$

where H are the entropies, $\mathcal{H}(\mathbf{I}) = -\int q_{\mathbf{I}}(i) \log q_{\mathbf{I}}(i) di$, $\mathcal{H}(\mathbf{I}, \mathbf{J}) = -\int \int q_{\mathbf{I}, \mathbf{J}}(i, j) \log q_{\mathbf{I}, \mathbf{J}}(i, j) di dj$, and q are the estimated joint and marginal intensity distributions estimated using Locally Orderless Images [48]. For the regularization term we use,

$$\mathcal{S}(\phi) = |\Omega|^{-1} \int_{\Omega} \left\| \frac{\partial \phi_t(\mathbf{x})}{\partial t} \right\|_2^2 d\mathbf{x}, \quad (8)$$

which does not regularize the affine term, and trivially gives $\mathcal{S}(\phi) = \mathcal{S}(\phi^{-1}) = |\Omega|^{-1} \int_{\Omega} \|\mathbf{v}(\mathbf{x})\|_2^2 d\mathbf{x}$. Since $\mathbf{v}(\mathbf{x})$ is independent of time, it follows that $\mathcal{S}(\phi)$ is to.

3.3 A Consistent Numerical Scheme for Fitting Stationary Velocity Fields

The optimal registration is found by minimising (2) using a quasi-Newton scheme such as LBFGS [49]. To this end, the key issue is to find the derivative of \mathcal{F}_{sym} in (2) with respect to the deformation. For the sake of notation, consider \mathcal{M}_{sym} and \mathcal{M} to be functions of two arguments named (\mathbf{U}, \mathbf{V}) such that we may write $\mathcal{M}(\mathbf{U}, \mathbf{V})$ and likewise for $\mathbf{I}(\mathbf{x}), \mathbf{J}(\mathbf{x})$, and $\mathcal{S}(\theta)$, in that case,

$$\begin{aligned} \frac{\partial \mathcal{F}_{\text{sym}}}{\partial \phi} &= \frac{\partial \mathcal{M}}{\partial \mathbf{U}} \Big|_{\mathbf{U}=\mathbf{I} \circ \phi} \frac{\partial \mathbf{I}}{\partial \mathbf{x}} \Big|_{\mathbf{x}=\phi} + \frac{\partial \mathcal{S}}{\partial \theta} \Big|_{\theta=\phi} \\ &+ \left(\frac{\partial \mathcal{M}}{\partial \mathbf{U}} \Big|_{\mathbf{U}=\mathbf{J} \circ \phi^{-1}} \frac{\partial \mathbf{J}}{\partial \mathbf{x}} \Big|_{\mathbf{x}=\phi^{-1}} + \frac{\partial \mathcal{S}}{\partial \theta} \Big|_{\theta=\phi^{-1}} \right) \frac{\partial \phi^{-1}}{\partial \phi}. \end{aligned} \quad (9)$$

A numerically sound and fast scheme for calculating these Jacobians for a range of similarity measures is found in [9].

That work presents a framework for density estimation for image similarity in image registration, from which CDD

uses a combination of Normalized Mutual Information as similarity measure, a scale-space formulation of density estimators [48], and a Parzen window approach for image registration.

Our numerical scheme approximates (5) as,

$$\mathbf{x}_t = \phi_t(\mathbf{x}_{t-1}) \approx \mathbf{x}_{t-1} + f(\mathbf{v}, \mathbf{x}_{t-1}, \Delta t) \quad (10)$$

for some small value of the step size Δt , and where f may depend on both past and future positions. The Forward Euler integration scheme, $f = \mathbf{v}(\mathbf{x}_{t-1})\Delta t$, is an explicit scheme, which is very simple to implement, has a local approximation order of $\mathcal{O}(\Delta t^2)$, but typically requires very small step-sizes in order to converge. A popular alternative method is the fourth order explicit Runge-Kutta, RK4 [50]. RK4 is algorithmically more complicated, has a local approximation order of $\mathcal{O}(\Delta t^5)$, but only offers marginally improved stability [50]. Implicit integration schemes are algorithmically complicated, but typically offer far better stability than explicit schemes [50]. One such integration scheme is the Trapezoidal method, $f = \frac{1}{2}(\mathbf{v}(\mathbf{x}_{t-1}) + \mathbf{v}(\mathbf{x}_t))\Delta t$, which has a local approximation order of $\mathcal{O}(\Delta t^3)$ and is A-stable. In fact, the Trapezoidal method is the most accurate linear multistep method, that is also A-stable [44].

We propose to use the Trapezoidal method for SVF. Approximating,

$$\mathbf{v}(\mathbf{x}) \approx \mathbf{B}(\mathbf{x})\mathbf{p} \quad (11)$$

using a linear basis \mathbf{B} and a K -dimensional parameter vector \mathbf{p} , we use $\mathcal{S}(\phi) \approx \lambda \|\mathbf{p}\|_2^2$ to approximate (8) as $\mathcal{S}(\phi)$ is positive and bounded by $\lambda \|\mathbf{p}\|_2^2$ for positive and constant λ . As $\|\mathbf{v}(\mathbf{x})\|^2 = \|\mathbf{B}(\mathbf{x})\mathbf{p}\|^2 = \langle (\mathbf{p}^t \mathbf{B}(\mathbf{x})^t), \mathbf{B}(\mathbf{x})\mathbf{p} \rangle = \langle \mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x}), \mathbf{p}\mathbf{p}^t \rangle$ we then get $\langle \mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x}), \mathbf{p}\mathbf{p}^t \rangle \leq |\mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x})|_F |\mathbf{p}\mathbf{p}^t|_F$ using the Cauchy-Schwartz inequality. Since $|\mathbf{p}\mathbf{p}^t|_F = \|\mathbf{p}\|^2$ and splines are bounded on Ω , $|\mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x})|_F |\Omega| < \infty$ given $|\Omega| < \infty$ is finite we get, $\int_{\Omega} |\mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x})|_F dx \leq \sup_{\mathbf{x} \in \Omega} |\mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x})|_F |\Omega|$. Setting $\lambda := \sup_{\mathbf{x} \in \Omega} |\mathbf{B}(\mathbf{x})^t \mathbf{B}(\mathbf{x})|_F < \infty$, we get $\|\mathbf{v}(\mathbf{x})\|^2 \leq \lambda \|\mathbf{p}\|^2$. In this approximation (11), the Trapezoidal method gives,

$$\mathbf{x}_t = \phi(\mathbf{x}_{t-1}, \mathbf{p}) = \mathbf{x}_{t-1} + \frac{\Delta t}{2} (\mathbf{B}(\mathbf{x}_{t-1}) + \mathbf{B}(\mathbf{x}_t)) \mathbf{p}. \quad (12)$$

which is solved using fixed point iterations. The inverse is found by rearranging the above,

$$\mathbf{x}_{t-1} = \mathbf{x}_t - \frac{\Delta t}{2} (\mathbf{B}(\mathbf{x}_{t-1}) + \mathbf{B}(\mathbf{x}_t)) \mathbf{p} \quad (13)$$

$$= \mathbf{x}_t + \frac{\Delta t}{2} (\mathbf{B}(\mathbf{x}_t) + \mathbf{B}(\mathbf{x}_{t-1})) (-\mathbf{p}) \quad (14)$$

$$= \phi^{-1}(\mathbf{x}_t, \mathbf{p}), \quad (15)$$

and we find that ϕ fulfills (1) by direct substitution, thus $\mathbf{x}_0 = \phi^{-1}(\phi(\mathbf{x}_0, \mathbf{p}), \mathbf{p})$.

In our approximation, ϕ and hence \mathcal{F}_{sym} depends on \mathbf{p} , thus the Jacobian to be used in the minimisation process is found as,

$$\frac{\partial \mathcal{F}_{\text{sym}}}{\partial \mathbf{p}} = \frac{\partial \mathcal{F}_{\text{sym}}}{\partial \phi} \frac{\partial \phi}{\partial \mathbf{p}}. \quad (16)$$

The Jacobian of (12) is found by vectorizing,

$$\begin{aligned} \mathbf{x}_t &= \text{vec}(\mathbf{x}_t) \\ &= \text{vec}(\mathbf{x}_{t-1}) + \frac{\Delta t}{2} \text{vec}((\mathbf{B}(\mathbf{x}_t) + \mathbf{B}(\mathbf{x}_{t-1}))\mathbf{p}) \quad (17) \\ &= \mathbf{x}_{t-1} + \frac{\Delta t}{2} (\mathbf{p}^T \otimes \mathbf{Id}_N) (\text{vec}(\mathbf{B}(\mathbf{x}_t)) + \text{vec}(\mathbf{B}(\mathbf{x}_{t-1}))), \quad (18) \end{aligned}$$

where \mathbf{Id}_N is an identity matrix of size $N \times N$; N is the dimensionality of the image domain; $\text{vec}(\cdot)$ is the vec-operator, which for any matrix \mathbf{A} with columns \mathbf{A}_{*i} , $\text{vec}(\mathbf{A}) = [\mathbf{A}_{*1}^T \mathbf{A}_{*2}^T \dots]^T$; and where $\cdot \otimes \cdot$ is the Kronecker product, i.e., for any pairs of matrices \mathbf{A} and \mathbf{B} , $\mathbf{A} \otimes \mathbf{B} = [a_{11}\mathbf{B} \ a_{12}\mathbf{B} \ \dots]$. By direct computation we find the partial derivative w.r.t. \mathbf{p} as,

$$\begin{aligned} \frac{\partial \mathbf{x}_t}{\partial \mathbf{p}} &= \frac{\partial \mathbf{x}_{t-1}}{\partial \mathbf{p}} + \frac{\Delta t}{2} (\mathbf{p}^T \otimes \mathbf{Id}_N) \cdot \\ &\quad \left(\frac{\partial \text{vec}(\mathbf{B}(\mathbf{x}_t))}{\partial \mathbf{x}_t} \frac{\partial \mathbf{x}_t}{\partial \mathbf{p}} + \frac{\partial \text{vec}(\mathbf{B}(\mathbf{x}_{t-1}))}{\partial \mathbf{x}_{t-1}} \frac{\partial \mathbf{x}_{t-1}}{\partial \mathbf{p}} \right) \\ &\quad + \frac{\Delta t}{2} (\mathbf{B}(\mathbf{x}_t) + \mathbf{B}(\mathbf{x}_{t-1})). \quad (19) \end{aligned}$$

This equation may be rearranged on matrix form, as,

$$(\mathbf{Id}_N - \mathbf{Q}_t) \mathbf{X}_t = (\mathbf{Id}_N + \mathbf{Q}_{t-1}) \mathbf{X}_{t-1} + \mathbf{B}_t + \mathbf{B}_{t-1}, \quad (20)$$

1 where $\mathbf{X}_s = \frac{\partial \mathbf{x}_s}{\partial \mathbf{p}}$ is an $N \times K$ matrix, $\mathbf{Q}_s =$
 2 $\frac{\Delta t}{2} (\mathbf{p}^T \otimes \mathbf{Id}_N) \frac{\partial \text{vec}(\mathbf{B}(\mathbf{x}_s))}{\partial \mathbf{x}_s}$ is an $N \times N$ matrix, and $\mathbf{B}_s =$
 3 $\frac{\Delta t}{2} \mathbf{B}(\mathbf{x}_s)$ is an $N \times K$ matrix. Since the derivatives are
 4 evaluated after solving for \mathbf{x}_t then both \mathbf{B}_t and \mathbf{B}_{t-1}
 5 are known. For a 3-dimensional image, $N = 3$, and K
 6 is typically proportional to the number of voxels in the
 7 image. However, for a spline basis, each evaluation point \mathbf{x}
 8 is only influenced by a small number of parameters $k \ll K$,
 9 effectively reducing the dimensionality of \mathbf{X}_s to $3 \times k$ for
 10 each evaluation point. We solve these systems for \mathbf{X}_t using
 11 Cramer's rule, as the problem is well conditioned and the
 12 method is simple, exact and constant in time.

13 For comparison with other schemes in Section 5, we will
 14 now derive the computational complexity of solving for
 15 $\frac{\partial \mathbf{x}_t}{\partial \mathbf{p}}$ using (20). The matrix \mathbf{Q}_t needs to be calculated once
 16 per iteration and has complexity $\mathcal{O}(N^3K)$ assuming that
 17 the Kronecker product and the calculation of the Jacobian
 18 of the \mathbf{B} are negligible. The product of has complexity
 19 $(\mathbf{Id}_N + \mathbf{Q}_{t-1}) \mathbf{X}_{t-1}$ is $\mathcal{O}(N^2K)$, and the two additions of
 20 \mathbf{B} has complexity $\mathcal{O}(NK)$. Solving using Cramer's rule has
 21 complexity $\mathcal{O}(N!N)$. Thus, the complexity of solving for
 22 $\frac{\partial \mathbf{x}_t}{\partial \mathbf{p}}$ using (20) is $\mathcal{O}(N^3K + N!N)$. Cramer's rule becomes
 23 inefficient for values of $N > 3$ in which case it may be
 24 replaced by, e.g., Gauss-Jordan elimination with complexity
 25 $\mathcal{O}(N^3)$, and which will be dominated by $\mathcal{O}(N^3K)$.

26 Constructing a registration scheme as (4), the algorithm
 27 for each direction can be formulated as Algorithm 1. For
 28 computational efficiency and memory compactness we use
 29 a slicing technique, and for simplicity we assume that \mathbf{x}_0
 30 are voxel positions. We compute \mathbf{x}_t from (12) by fixed point
 31 iterations, initially setting $\mathbf{x}_t = \mathbf{x}_{-1}$ and use (12) recursively
 32 until convergence (4-5 recursions). (12) is guaranteed to con-
 33 verge if $\mathbf{B}(\mathbf{x})\mathbf{p}$ is Lipschitz continuous and Δt sufficiently
 34 small [51].

Data: $\mathbf{I}, \mathbf{J}, \mathbf{p}$

Result: \mathcal{F}_{sym} and $\frac{\partial \mathcal{F}_{\text{sym}}}{\partial \mathbf{p}}$

for each direction do

for each evaluation point i do

for each time step Δt do

 Compute \mathbf{x}_t^i using (12) recursively ;

end

end

 Given $\mathbf{x}_{t=1}^i$, compute $\mathcal{F}_{\text{sym}}(\mathbf{I}, \mathbf{J}, \phi)$ and store derivative ;

for each evaluation point i do

for each time step Δt do

 Compute \mathbf{x}_t^i (12) recursively;
 use \mathbf{x}_t^i to compute \mathbf{X}_t^i of (20) (a $3 \times k$
 system) using Cramer's rule;

end

 multiply \mathbf{X}_t^i with derivative of \mathcal{F}_{sym} ;

end

Algorithm 1: A slicing approach to the implementation of the trapezoidal method including derivatives. Empirical results show that the cost of solving for \mathbf{x}_t^i is roughly 20% of the outer loop.

4 EXPERIMENTS AND RESULTS

We performed a series of non-rigid registrations to illustrate the performance of CDD using the 4 publicly available data sets of T1 weighted brain images used in [35]. The following sections describes the data and the experiments along with our results.

4.1 Data

We used the same images as in [35] which were pre-processed according to the methods described therein, with a few minor changes as detailed below.

LPBA The dataset contains 40 brain images with 56 labels² each, used to construct the LONI Probabilistic Brain Atlas (LPBA40) [14], and is available online³. Note although errors were found by [35], we use the same dataset as in that paper to give a fair comparison.

IBSR The dataset contains 18 brain images with 84 labeled regions, available in the IBSR v2.0⁴. The images have been aligned to Talairach [52] and processed by the Center for Morphometric Analysis, Massachusetts General Hospital (MGH).

CUMC12 The dataset consist of 12 subjects with 128 labeled regions that were scanned at the Columbia University Medical Center and manually labeled by one technician trained according to the Cardviews labeling scheme [16].

MGH10 The dataset consists of 10 subjects with 106 labeled regions scanned at the A. Martinos Center for Biomedical Imaging. The data has been corrected for inhomogeneity and affine registered to the MNI152 template [15].

Comparative Registration Evaluations For the comparison we used the scores of SyN, SPM-DARTEL, and Diffeomorphic Demons provided as supplementary material for [35]

2. <http://www.loni.ucla.edu/Protocols/LPBA40>

3. <http://www.loni.ucla.edu/Atlases/LPBA40>

4. <http://www.cma.mgh.harvard.edu/ibsr/>

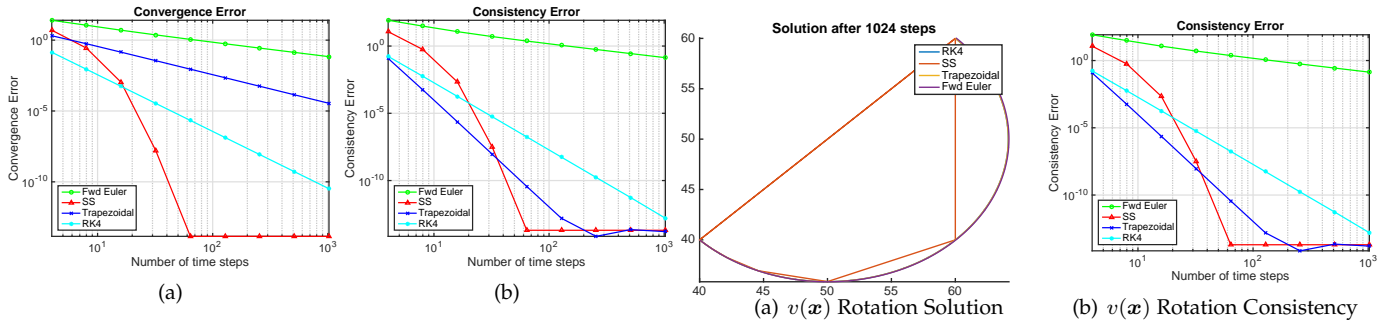


Fig. 2. The convergence plot (a) and the consistency plot (b) of integrating a circle with the different methods. Their similarity demonstrate that the consistency is a good surrogate for convergence, which is useful when the true solution of the ODE is unknown.

1 where the data is detailed further. As IRTK, ANIMAL, ART,
2 AIR, JRD Fluid, SICLE and FNIRT are non-diffeomorphic
3 registration methods, these were excluded.

4 In addition we included a data sample with pathologies to
5 illustrate the method's performance on non-standard data:
6 A small Alzheimer's Disease (AD) dataset, which consists
7 of 8 subjects from the ADNI database labelled using the
8 harmonized hippocampus protocol [53]. All scans were
9 intensity-normalized using N3 [54].

4.1.1 Preprocessing and Changes

10 All non-brain regions of the images were removed before
11 registration using the corresponding brain mask, as in [35].
12 Due to an error in the segmentation mask and atlas of
13 subject 'm2' from the CUMC12 dataset, this subject was
14 excluded.

4.2 Artificial 2D examples

15 To illustrate the basic behaviour of the Forward Euler, Trape-
16 zoidal, SS and RK4 methods we computed the exponential
17 of 3 artificial 2D velocity fields. 1) a pure rotation of π with
18 radius 10 and with a known solution, 2) a random velocity
19 field with average magnitude of 0 and std of 10 and 3) the
20 velocity field $v_x(x, y) = 10\sin(x), v_y(x, y) = 10\cos(x)$. The
21 velocity fields (1) and (3) were defined analytically and the
22 random vector field was sampled on a 1x1 isotropic grid. SS
23 used a 1x1 representation for the squaring operation, as in
24 [10]. Figure 2 shows the convergence and consistency of the
25 rotational velocity, and due to their similar nature it is fair to
26 assume that consistency is a good surrogate for convergence
27 when the true solution of the ODE is unknown. The results
28 in Figure 3 from the rotational velocity field correspond well
29 with the theory, with linear convergence for Forward Euler,
30 Trapezoidal and RK4, and with quadratic convergence for
31 SS. The results from the random and sinusoidal velocity
32 fields shows a consistency similar to that of the rotation for
33 the Forward Euler, Trapezoidal and RK4 methods, whereas
34 the SS appears to not converge, given the poor consistency,
35 and produces inferior solutions (Figure 3 (b) and (c)).

4.3 Consistency

36 Consistency is the property that differentiates CDD from
37 other methods. To illustrate this difference we compared

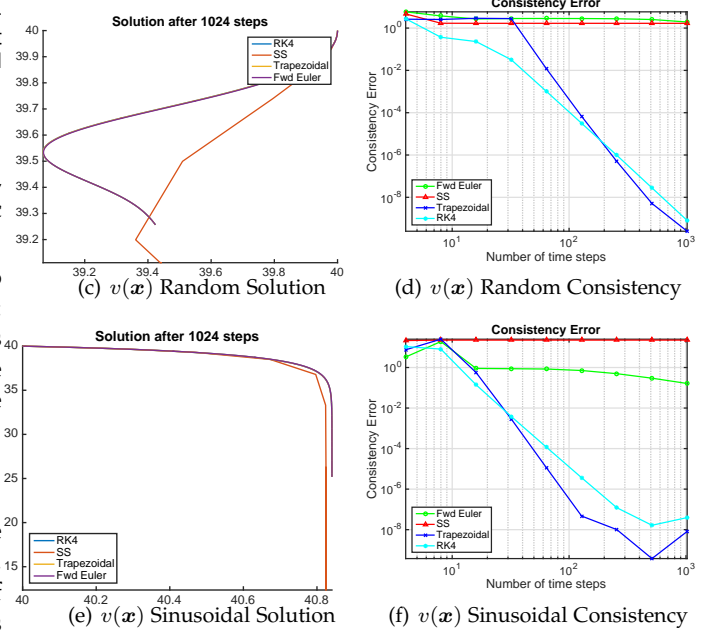


Fig. 3. The solutions for a single point obtained by the use of Fwd Euler, Trapezoidal, SS and RK4 methods on 3 different velocity fields (top row) and the corresponding consistency plots (bottom row). a) & b) are for a full rotation of π with radius 10. c) & d) is a random velocity field with mean 0 and std 10, and e) & f) a sinusoidal function. The plots clearly illustrate that for very well behaved velocity fields (rotation (b)) the SS is far superior, however for velocity fields which are slightly more challenging then SS fails to converge (d) and (f)).

the convergence of a number of numerical schemes that
approximates (5) by measuring the consistency (1). The
statistics of the consistency were evaluated over the 45
velocity fields generated by the registration of the MGH10
dataset, over all voxel positions x_0 , and as a function of the
number of time steps. We compared the Trapezoidal method
used by CDD, Scaling and Squaring (SS) used by SPM-
DARTEL and Diffeomorphic Demons, the standard explicit
methods Forward Euler, and RK4. For SS, the velocity field
of $5 \times 5 \times 5 \text{ mm}^3$ was re-sampled to 1 mm in order to
compute the exponential at voxel resolution. Note that SyN
is not mentioned, as it is not an SVF but an LDDMM
method. The the maximum error and mean consistency
errors are shown in Figure 4.

Figure 4 show that the Trapezoidal method improved the
mean and maximum consistency by 5-8 orders of magnitude
compared to the other SVF integration techniques and 9
orders of magnitude compared to state-of-the-art SVF frame-
works [4], [6], SPM-DARTEL and Diffeomorphic Demons,
including SyN [7], [3]. In addition, the Trapezoidal method

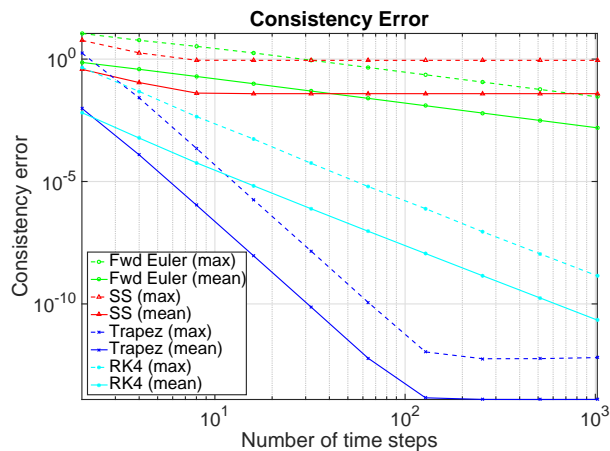


Fig. 4. The reduction in the maximum and mean consistency accuracy as a function of the number of steps using 1st-order B-Splines using the SVF's obtained from the 45 pairwise registrations of the MGH10 dataset. As the figure shows, the consistency accuracy for the Euler improves by a factor of 2 when doubling the number of time steps, the RK4 with a factor of 10 and the trapezoidal is around a factor of 50.

violate this basic property of diffeomorphisms. Although it would be interesting to investigate SS further, a full analysis is beyond the scope of this work.

4.4 Registration of Benchmark data

The trivial solution to accurate consistency in image registration is the identity transformation. To illustrate that **CDD** achieves state-of-the-art registrations while preserving consistency, we repeated the registration experiments performed in [35] on the LPBA, CUMC12, IBSR and MGH10 datasets. Each non-rigid registration was initialized with a symmetric affine registration using NMI. The registration framework using the trapezoidal method was realized as a continuation method using 4 scales of 1st order uniform B-Spline. The algorithm uses 40 mm, 20 mm, 10 mm and 5 mm knot spacing respectively as the representation of velocity field $v(x)$, where the finest level has a grid of size $45 \times 45 \times 45$ knots, i.e., $K = 3 \cdot 45^3$. Using 40 time steps, the numerical integration of (4) was performed through integration points, distributed on a uniform grid with 2 mm spacing in each image within the brain-masks. For regularization we used $\lambda = 0.0005$ in (2), which was kept constant across all scales. The framework used the LOR [9], [55] formulation for NMI as image similarity. Consistent comparison with respect to image scale was ensured by accounting for the affine mapping, enabling the use of the same image interpolation kernel directly onto both images. At each level the registration problem was solved and the solution was projected onto the next and finer grid by simple knot splitting. This ensured that each velocity knot in the coarse grid existed in the corresponding high resolution velocity grid. The configuration and choice of parameters was not optimized but chosen based on experience. An example of a registration result can be found in Figure 5. We computed the target overlap and mean overlap for all pairs of images directly from the corresponding atlases as in [35]. The results are presented in Figure 6, 7, 8 and 9 and are complemented by the publicly available results from [35].

Figure 6, 7, 8 and 9 show that the new **CDD** method achieves state-of-the-art registration results with significantly higher mean of mean overlap and target overlap across all data sets, significantly higher median of the mean overlap on IBSR, CUMC12 and MGH10 and significantly higher median of the target overlap on the LPBA, CUMC12 and MGH10 datasets. We compared the proposed method to each of the other methods using double-sided paired t-tests for mean and double sided paired Wilcoxon signed rank tests for zero median. The full set of test results for each dataset can be found in following tables: LPBA Table 1, IBSR Table 2, CUMC12 Table 3, and MGH10 Table 4. In summary, only one case returned a score significantly higher than **CDD**, namely the median of SyN on the mean overlap on the LPBA dataset. In all other cases **CDD** produced significantly more accurate scores according to the tests performed, except for one which was insignificantly lower than the proposed method: SPM-DARTEL's median of the Target Overlap on IBSR with a p value of 0.09.

The results demonstrated that **CDD** performs significantly better than existing state-of-the-art methods on the benchmark data. In contrast to the results reported in [35]

produced the fastest reduction in the consistency error in terms of time steps and was fully converged to machine precision after 128 time steps. See Section 5 for a comparison of the computational complexity of each time step for each method. Note how well the convergence in consistency in Figure 3 and Figure 4 corresponds. Extrapolating the results of Figure 4, the RK4 would converge after roughly 4000 time steps, whereas the Euler scheme consistently reduced the error by a factor of 2 indicating that the number of time steps should have been increased with a factor of $10^6 - 10^7$ in order to achieve an accuracy equal to that of the Trapezoidal method attained after just 16 time steps. The SS converged to its maximum precision after only 8 squaring operations with an average consistency of 0.039 mm and a max of 0.888 mm.

Figure 4 demonstrates that **CDD** preserves the consistency property of diffeomorphic mappings up to machine precision, and is between 5 and 9 orders of magnitude more consistent than the SS, Forward Euler and RK4. The RK4 is expensive to compute and is, from a theoretical point of view, less stable than the Trapezoidal method, and as the results clearly show, it offers significantly lower consistency. The extrapolation of the results show that the Forward Euler scheme requires 10^7 time steps, and RK4 requires 4000 time steps to achieve the same consistency as **CDD**. Popular state-of-the-art methods such as SPM-DARTEL, Diffeomorphic demons and LDDMM of SyN only have an accuracy on the order of a single voxel, although for SyN this is user specified (with 0.5 mm as the default because high accuracy is computationally expensive). Assuming symmetry and consistency, we applied SyN to the MGH10 dataset with the setting from [35] and found an inconsistency as high as 2.1 voxels and a mean of 0.01 voxels across the dataset. The popular SS algorithm has been shown to diverge [4], [5], and in our experiments delivers the most inferior consistency of the four methods tested. While the registration results produced by SS may appear to be good (e.g., SPM-DARTEL in Figure 8), our application of SS to MGH10 shows that the deformations produced are far from consistent and clearly

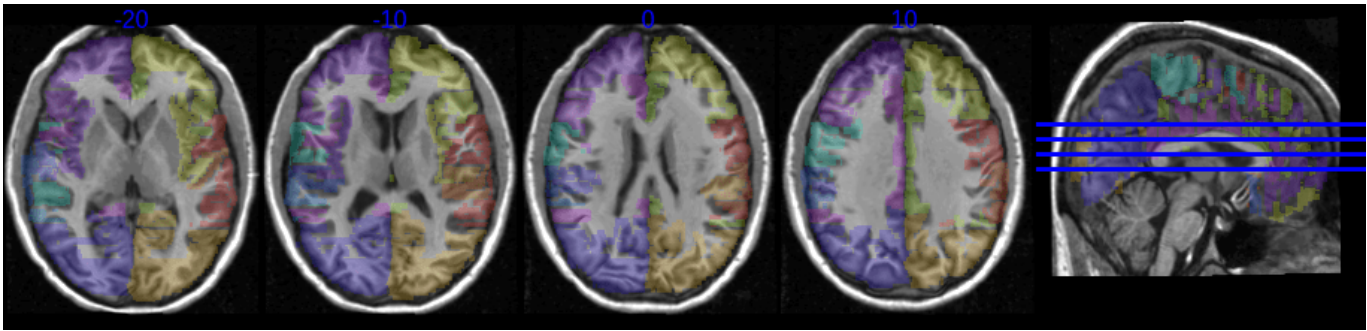


Fig. 5. An example of the results of a registration from the MGH dataset of a deformed brain with labels overlaid, showing that the labels match well with the cortical structures. Four different transversal slices are shown, together with a sagittal overview slice that marks the position of the transversal slices with blue lines, starting with the lowest slice displayed on the far left.

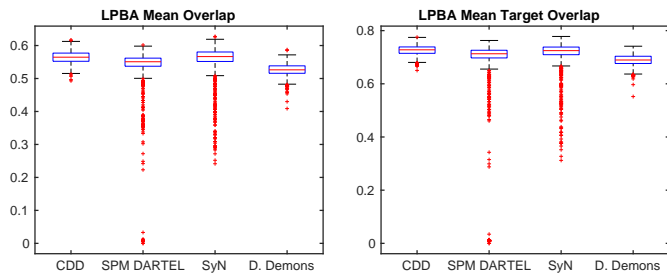


Fig. 6. The box plot of the average mean overlap and average target overlap for LPBA dataset. CDD has the highest mean of both measures and the highest median of the target overlap. SyN has a median of the mean overlap which is 0.0019 higher than CDD, but has far more outliers and thus produces far less reliable registrations.

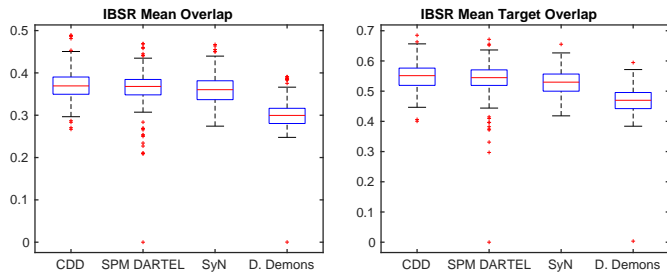


Fig. 7. The box plot of the average mean overlap and average target overlap for the IBSR. CDD has the highest mean and median of both measures. DARTEL has a median of target overlap which is 0.0064 lower than CDD, but has more outliers and thus produces less reliable registrations.

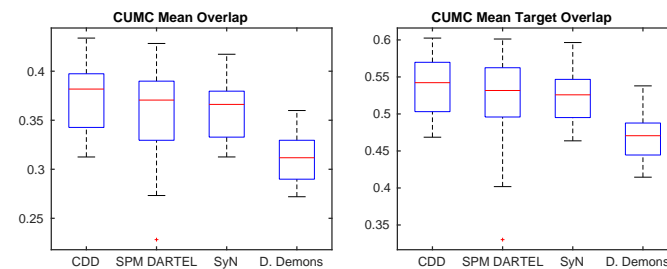


Fig. 8. The box plot of the average mean overlap and average target overlap for the CUMC12. CDD has the highest mean and median of both measures.

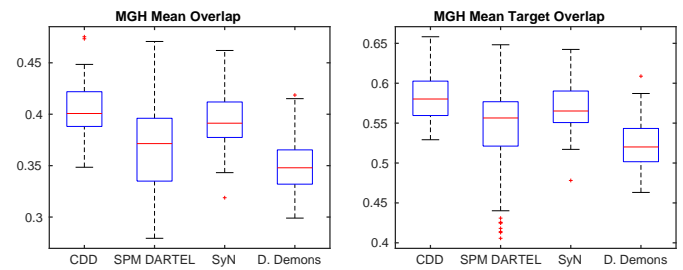


Fig. 9. The box plot of the average mean overlap and average target overlap for the MGH10. CDD has the highest mean and median of both measures.

Framework	Mean		Median	
	MO	TO	MO	TO
CDD	0.5643	0.7261	0.5647	0.7278
SPM-DARTEL	0.5172 ($p = 0$)	0.6715 ($p = 0$)	0.5508 ($p = 0$)	0.7130 ($p = 0$)
SyN	0.5576 ($p < 0.0001$)	0.7146 ($p = 0$)	0.5665 ($p < 0.0001$)	0.7148 ($p < 0.0001$)
D. Demons	0.5259 ($p = 0$)	0.6893 ($p = 0$)	0.5263 ($p = 0$)	0.6895 ($p = 0$)

TABLE 1

Individual Tests vs CDD on LPBA: The mean and median of the Target Overlap and mean overlap of the registration. All CDD scores are significantly better than existing state-of-the-art methods, with the exception of the median of the mean overlap where SyN is significantly higher by 0.019.

Framework	Mean		Median	
	MO	TO	MO	TO
CDD	0.3703	0.5468	0.3693	0.5513
SPM-DARTEL	0.3635 ($p < 0.0009$)	0.5403 ($p < 0.015$)	0.3680 ($p < 0.0022$)	0.5447 ($p < 0.0962$)
SyN	0.3600 ($p = 0$)	0.5281 ($p = 0$)	0.3603 ($p = 0$)	0.5298 ($p = 0$)
D. Demons	0.3012 ($p = 0$)	0.4682 ($p = 0$)	0.2996 ($p = 0$)	0.4698 ($p = 0$)

TABLE 2

Individual Tests vs CDD on IBSR: The mean and median of the Target Overlap and mean overlap of the registration of the IBSR. All CDD scores are better than existing state-of-the-art methods. The medians, although higher, are insignificantly different from that of SPM-DARTEL, whereas the mean is significantly higher. This is an expression of the fact that CDD has far fewer outliers than SPM-DARTEL (the mean value is sensitive to a large number of outliers).

Framework	Mean		Median	
	MO	TO	MO	TO
CDD	0.3727	0.5389	0.3818	0.5423
SPM-DARTEL	0.3616 ($p < 1e-5$)	0.5278 ($p < 0.001$)	0.3706 ($p = 0$)	0.5317 ($p < 1e-5$)
SyN	0.3592 ($p = 0$)	0.5225 ($p = 0$)	0.3661 ($p = 0$)	0.5258 ($p = 0$)
D. Demons	0.3109 ($p = 0$)	0.4692 ($p = 0$)	0.3118 ($p = 0$)	0.4706 ($p = 0$)

TABLE 3

Individual Tests vs CDD on CUMC: The mean and median of the Target Overlap and mean overlap of the registration of the CUMC dataset. All CDD scores are significantly better than the existing state-of-the-art methods.

Framework	Mean		Median	
	MO	TO	MO	TO
CDD	0.4048	0.5814	0.4007	0.5802
SPM-DARTEL	0.3654 ($p = 0$)	0.5431 ($p = 0$)	0.3714 ($p = 0$)	0.5565 ($p = 0$)
SyN	0.3946 ($p = 0$)	0.5683 ($p = 0$)	0.3913 ($p = 0$)	0.5652 ($p = 0$)
D. Demons	0.3497 ($p = 0$)	0.5228 ($p = 0$)	0.3479 ($p = 0$)	0.5201 ($p = 0$)

TABLE 4

Individual Tests vs CDD on MGH: The mean and median of the Target Overlap and mean overlap of the registration of the MGH dataset. All CDD scores are significantly better than the existing state-of-the-art methods.

5 COMPUTATIONAL COMPLEXITY

We have found that implicit methods are not too computationally expensive for any practical use in image registration. To substantiate this, we will now present the computational complexity of the Trapezoidal method to the Forward Euler, RK4 and Scaling and Squaring. The Forward Euler, RK4 and Trapezoidal methods have the same order of computational complexity from a theoretical point of view. However, there are inherent methodological differences, highlighted by a computation of the derivative of the initial value problem for the three alternative integration methods. To make a proper analysis of the computational resources required, the computational cost of the Jacobians has to be considered.

In the following we find the Jacobian of the mapping and derive equations for the derivative of the flow ϕ for Euler, 4th order Runge-Kutta schemes and Scaling and Squaring. These methods are all implementations of the following: Consider points $\mathbf{x}_t \in \mathbb{R}^N$ and the motion of these points in a stationary velocity field according to (5), where t is integration time. In the following we will decompose this motion into n equidistant steps, hence,

$$\phi_1(\mathbf{x}_0) = \phi_{1/n} \circ \dots \circ \phi_{1/n} \circ \phi_{1/n}(\mathbf{x}_0) \quad (21)$$

We also approximate the spatial velocity field at each time point as (11). Note that in (21), when the variable \mathbf{x} is discretely sampled on a grid, the function $\phi_{1/n}$ needs only to be evaluated once on every grid point, such that off-grid values may be estimated by interpolation.

5.1 Jacobian of Forward Euler Integration

Euler integration is achieved by

$$\phi_{1/n}(\mathbf{x}) = \mathbf{x} + \frac{1}{n} \mathbf{B}(\mathbf{x})\mathbf{p} + \mathcal{O}(n^{-2}), \quad (22)$$

where $\mathcal{O}(n^{-2})$ is the error in each step, and the total error is $\mathcal{O}(n^{-1})$. Thus, the error of approximation by Euler integration can be made arbitrarily small with a sufficiently large number of steps.

In the following we write $\Delta t = \frac{1}{n}$ and assume that the error of approximation (the Euler step) is negligible. Thus,

$$\mathbf{x}_t = \phi_{\Delta t}(\mathbf{x}_{t-1}) = \mathbf{x}_{t-1} + \mathbf{B}(\mathbf{x}_{t-1})\mathbf{p}\Delta t. \quad (23)$$

The Jacobian of \mathbf{x}_t w.r.t. \mathbf{p} is,

$$\begin{aligned} \frac{\partial \mathbf{x}_t}{\partial \mathbf{p}} &= \frac{\partial \mathbf{x}_{t-1}}{\partial \mathbf{p}} \\ &+ \left(\mathbf{p}^T \otimes \mathbf{Id}_N \right) \frac{\partial \text{vec}(\mathbf{B}(\mathbf{y}))}{\partial \mathbf{y}} \Big|_{\mathbf{y}=\mathbf{x}_{t-1}} \frac{\partial \mathbf{x}_{t-1}}{\partial \mathbf{p}} \Delta t \\ &+ \mathbf{B}(\mathbf{x}_{t-1})\Delta t. \end{aligned} \quad (24)$$

Converting to matrix form, this equations becomes,

$$\mathbf{X}_t = (\mathbf{Id}_N + \mathbf{Q}_{t-1}) \mathbf{X}_{t-1} + \mathbf{B}_{t-1}, \quad (25)$$

where $\mathbf{X}_s = \frac{\partial \mathbf{x}_s}{\partial \mathbf{p}}$ is an $N \times K$ matrix, $\mathbf{Q}_s = \Delta t (\mathbf{p}^T \otimes \mathbf{Id}_N) \frac{\partial \text{vec}(\mathbf{B}(\mathbf{y}))}{\partial \mathbf{y}} \Big|_{\mathbf{y}=\mathbf{x}_{t-1}}$ is an $N \times N$ matrix, and

$\mathbf{B}_s = \Delta t \mathbf{B}(\mathbf{x}_s)$ is an $N \times K$ matrix. We see that (25) is similar to (20) except that no system of equations needs to be solved, and by similar arguments we find that the computational complexity is $\mathcal{O}(N^3K)$.

1 where each dataset had its own best performing method
 2 (SyN on the MGH10, SPM-DARTEL on the CUMC12 and
 3 IBSR, and ART/SyN on the LPBA), the proposed method
 4 delivers state-of-the-art performance across all 4 datasets.
 5 The statistical tests show that CDD scores significantly
 6 higher compared the current state-of-the-art, according to
 7 the mean overlap and target overlap metrics on the man-
 8 ually delineated regions from the four datasets. The only
 9 instance where SyN performs better is the median of the
 10 mean overlap on the LPBA. This indicates that SyN could
 11 potentially perform better, provided that the number of
 12 outliers are reduced. However, SyN produces poor registra-
 13 tion for approximately 4% of the registrations on LPBA.
 14 Such a high number of inferior registrations would require
 15 substantial image information to be excluded and reduce
 16 the power of the study or introduce noise. In contrast, CDD
 17 performs well in all situations.

18 We performed a full non-rigid registration of the
 19 CUMC12 dataset without the use of symmetry. The resulting
 20 mean-overlap and average target overlap was roughly 0.005
 21 (approx. 1.4%) lower across all pairs of subjects in the
 22 dataset.

23 We performed a non-rigid registration using CDD and
 24 SyN of 8 random AD subjects from ADNI where manual la-
 25 bels of the hippocampus were available. The regularization
 26 was halved and the resolution increased to 32 mm, 16 mm,
 27 8 mm and 4 mm respectively to account for atrophy. To serve
 28 as reference, we also applied SyN on the AD group using
 29 default settings with Correlation Coefficient. The computed
 30 mean overlap was 0.655 for both left and right hippocampus
 31 for CDD which is insignificantly different from 0.65 and
 32 0.66 for left and right hippocampus respectively obtained
 33 by SyN. Thus SyN and CDD perform equally well.

5.2 Jacobian of 4th order Runge-Kutta Integration

ϕ_1

4th order Runge-Kutta integration is achieved by

$$\phi_{1/n}(x) = x + \frac{1}{6n} \sum_{j=1}^4 k_j(x) + \mathcal{O}(n^{-5}), \quad (26)$$

$$k_1(x) = B(x)p, \quad (27)$$

$$k_2(x) = B\left(x + \frac{\Delta t}{2} k_1(x)\right)p, \quad (28)$$

$$k_3(x) = B\left(x + \frac{\Delta t}{2} k_2(x)\right)p, \quad (29)$$

$$k_4(x) = B\left(x + \Delta t k_3(x)\right)p, \quad (30)$$

where $\mathcal{O}(n^{-5})$ is the error in each step, and the total error is $\mathcal{O}(n^{-4})$. Thus, the error of approximation by 4th order Runge-Kutta integration can be made arbitrarily small with sufficiently large number of steps, and the convergence is faster than Euler integration.

In the following we write $\Delta t = \frac{1}{n}$ and assume that the error of approximation is negligible. Thus,

$$x_t = \phi_{\Delta t}(x_{t-1}) = x_{t-1} + \frac{\Delta t}{6} \sum_{j=1}^4 k_j(x_{t-1}). \quad (31)$$

The Jacobian of x_i w.r.t. p is

$$\frac{\partial x_t}{\partial p} = \frac{\partial x_{t-1}}{\partial p} + \frac{\Delta t}{6} \left(\sum_{j=1}^4 \frac{\partial k_j(x_{t-1})}{\partial p} \right). \quad (32)$$

To evaluate the Jacobians of k_j w.r.t. p we use the shorthand notation $P = (p^T \otimes \text{Id}_N)$. Starting with k_1 , and using the short-hand $k_j = k_j(x_{t-1})$, we find the recursive formulas to be,

$$\frac{\partial k_1}{\partial p} = P \frac{\partial \text{vec}(B(x))}{\partial x} \Big|_{x=x_{t-1}} \frac{\partial x_{t-1}}{\partial p} + B(x_{t-1}), \quad (33)$$

$$\begin{aligned} \frac{\partial k_2}{\partial p} = & P \frac{\partial \text{vec}(B(x))}{\partial x} \Big|_{x=x_{t-1} + \frac{\Delta t}{2} k_1} \left(\frac{\partial x_{t-1}}{\partial p} + \frac{\Delta t}{2} \frac{\partial k_1}{\partial p} \right) \\ & + B\left(x_{t-1} + \frac{\Delta t}{2} k_1\right), \end{aligned} \quad (34)$$

$$\begin{aligned} \frac{\partial k_3}{\partial p} = & P \frac{\partial \text{vec}(B(x))}{\partial x} \Big|_{x=x_{t-1} + \frac{\Delta t}{2} k_2} \left(\frac{\partial x_{t-1}}{\partial p} + \frac{\Delta t}{2} \frac{\partial k_2}{\partial p} \right) \\ & + B\left(x_{t-1} + \frac{\Delta t}{2} k_2\right), \end{aligned} \quad (35)$$

$$\begin{aligned} \frac{\partial k_4}{\partial p} = & P \frac{\partial \text{vec}(B(x))}{\partial x} \Big|_{x=x_{t-1} + \Delta t k_3} \left(\frac{\partial x_{t-1}}{\partial p} + \Delta t \frac{\partial k_3}{\partial p} \right) \\ & + B(x_{t-1} + \Delta t k_3), \end{aligned} \quad (36)$$

\vdots

$\phi_{\frac{1}{2}}$

$\phi_{\frac{1}{4}}$

For speed, SS estimates the value of the outer application as the interpolation of the 2^N integer corner points of the N -dimensional cube that $\mathbf{y} = \phi_{1/j}(\mathbf{x})$ belongs to, and which may quickly be found by suitable ceiling and floor operations on the elements of \mathbf{y} . The Jacobian of (42) w.r.t. \mathbf{p} is found to be,

$$\frac{\partial \phi_{2/j}(\mathbf{x})}{\partial \mathbf{p}} = \frac{\partial \phi_{1/j}(\mathbf{y})}{\partial \mathbf{p}} \Big|_{\mathbf{y}=\phi_{1/j}(\mathbf{x})} + \frac{\partial \phi_{1/j}(\mathbf{y})}{\partial \mathbf{y}} \Big|_{\mathbf{y}=\phi_{1/j}(\mathbf{x})} \frac{\partial \phi_{1/j}(\mathbf{x})}{\partial \mathbf{p}} \quad (43)$$

In matrix form the recursive step becomes

$$\mathbf{X}_{2/j,\mathbf{x}} = \mathbf{X}_{1/j,\phi_{1/j}(\mathbf{x})} + \mathbf{D}_{1/j,\phi_{1/j}(\mathbf{x})} \mathbf{X}_{1/j,\mathbf{x}} \quad (44)$$

where $\mathbf{X}_{i,\mathbf{x}} = \frac{\partial \phi_i(\mathbf{y})}{\partial \mathbf{p}} \Big|_{\mathbf{y}=\mathbf{x}}$ is an $N \times K$ matrix, and $\mathbf{D}_{i,\mathbf{x}} = \frac{\partial \phi_i(\mathbf{y})}{\partial \mathbf{y}} \Big|_{\mathbf{y}=\mathbf{x}}$ is an $N \times N$ matrix. The term $\mathbf{X}_{1/j,\mathbf{x}}$ is given from the previous step, $\mathbf{D}_{1/j,\phi_{1/j}(\mathbf{x})}$ is found by finite differencing of the corner points of $\phi_{1/j}(\mathbf{x})$, and $\mathbf{X}_{1/j,\phi_{1/j}(\mathbf{x})}$ is found by interpolation. These interpolations are negligible compared to the matrix addition and multiplication, which has computational complexity $\mathcal{O}(NK)$ and $\mathcal{O}(N^2K)$. Thus we find the computational complexity to be $\mathcal{O}(N^2K)$.

5.4 Summarizing and Comparing Complexity

The Forward Euler, RK4 and Trapezoidal method are all from the family of Runge-Kutta methods. For comparison, we primarily used the cost of computing the derivatives, as the cost of integration is negligible compared to the cost of computing the partial derivatives with respect to the initial value. This is summarized in Table 5. Forward Euler and Trapezoidal are approximately equally fast, while RK4 is 4 times slower. SS is by far the fastest, but its convergence is limited by the repeated interpolation [30]. The memory footprint is proportional to the number of matrices stored making the memory footprint of the CDD twice of that of Forward Euler and about half of RK4. In practice SS requires many more sample points to obtain a suitable solution as compared to the other three methods.

5.4.1 Runtime

The CDD CPU implementation running in parallel used roughly 10 – 15 minutes on a high-performance desktop with i7-3940 Intel processor (6 cores) with 64 GB of memory, to perform a single full non-rigid symmetric registration as described in section 4.4. The compact memory usage of CDD’s algorithm permits the simultaneous running of hundreds of registrations (single threaded) on clusters with limited memory capacity. The LPBA was registered within 36 hours on a 64 core AMD machine with 256 GB of memory producing 780 symmetric registrations. On the same 64 core machine both MGH10 and CUMC12 required 3 hours, whilst IBSR required 9 hours. Extrapolating the run-times of the trapezoidal method using the complexity and the convergence figure while requiring same level of consistency, RK4 would take roughly 100 times the running

time of the trapezoidal method (LPBA 150 days, MGH10 and CUMC12 required 12 days, whilst IBSR required 36 days) and Forward Euler would take roughly 10^7 times the running time of the trapezoidal method (LPBA 36000 years, MGH10 and CUMC12 required 3000 years, whilst IBSR required 9000 years). SS is fast but cannot produce diffeomorphic registration to the accuracy required.

6 DISCUSSION

The central contribution of this work is the maintenance of consistency to machine precision permitted by the use of the implicit Trapezoidal method. In this context, the collocation property of the Trapezoidal method is the single most important factor as it ensures that the estimated deformation maintains the diffeomorphic property in the evaluation points, and thus is an accurate discrete representation hereof. That is, the SVF for the deformation is trivially invertible as its negation. The ambiguity of the registration ordering can be removed as the formulation allows us to construct a non-rigid symmetric registration framework using the same set of parameters for the forward and backward transformation, which will also remain symmetric during the entire optimization process. This single parameterization is important for the symmetric registration, when using gradient based optimization, since the forces driving the solution towards the minima are the gradients of the similarity with respect to the parameters including the gradients of the images. By posing a symmetric problem with a single parameterization we are able to take advantage of gradient information from both images through the forward and backward deformation. Here the consistency plays a key-role, as an inconsistency of, say, 0.8 mm would cause the similarity measure to see a set of edges that, whilst perfectly matched through the forward deformation, are still misaligned by 0.8 mm through the backwards deformation. The optimization procedure will then seek a compromise between backward and forward deformations with respect to the similarity measure, thereby causing both directions to be misaligned. This may lead to the belief that the midpoint will remedy this issue. However, the following mapping has been matched during optimization: $\mathcal{M}(\mathbf{I} \circ \phi_{\frac{1}{2}}, \mathbf{J} \circ \psi_{\frac{1}{2}})$ but the deformation applied is either ϕ or ψ , and $\|\text{Id} - \psi \circ \phi\| \gg 0$ so the inconsistency is far from being corrected. In fact, one could argue that the deformation used is not even the one estimated, due to the inconsistency.

The importance of using gradients from both images, as stated by [12], is supported by the inferior registration results when symmetry is not enforced. Another indication of symmetry, and thus consistency, being a key-factor in good registration between subjects is the fact that the top-performing methods (SyN and CDD) are also the most consistent. SyN has a consistency error of 0.03-0.2 mm [3], [17] (although user-specified) and is only superseded by CDD, which offers consistency to machine precision. There are also indications towards a better matching of details. The datasets containing the most labels (CUMC10 and MGH10) are also those with the most significant difference, whereas LPBA, with fewer labels, displays a smaller difference. This could be due to the reduced need for detailed alignment

	Forward Euler	RK4	Trapezoidal	SS
Multiplication/step	N^3K	$4N^3K$	$N^3K + 2N^2K$	N^2K
Inversion/step	0	0	N^3	0
Sum/step	N^3K	$4N^3K$	$(N^3(K+1) + 2N^2K)$	N^2K
Sum/step relative to Euler	1	4	$1 + \frac{1}{K} + \frac{2}{N}$	$\frac{1}{N}$
Estimated steps to converge (Figure 4)	$\frac{1}{2}10^7$	4000	128	8*
Estimated steps relative to Euler	1	$8 \cdot 10^{-4}$	$2.56 \cdot 10^{-5}$	-
Estimated running time relative to Euler	1	$3.2 \cdot 10^{-3}$	$\sim 2.6 \cdot 10^{-5}$	-

TABLE 5

Estimated number of (dominating) operations per step and number of steps to converge. *Note that the SS in Figure 4 does not convergence. The estimated running time relative to Euler is calculated as the product of the Sum/step relative to Euler and the Estimated steps relative to Euler.

1 everywhere and instead more emphasis is placed upon
2 distinct features, such as dominating sulci and gray/white
3 matter transitions.

4 Consistency of diffeomorphisms generated by SVF's en-
5 able symmetry and symmetry is a contributing factor to
6 the improvement. We can only speculate as to what gain
7 can be obtained by other factors. However, on publicly
8 available evaluation data, the combination of SVF, the im-
9 plicit trapezoidal method and NMI performs better than the
10 current state-of-the-art on a wide range of publicly available
11 datasets.

12 6.1 Complexity and computability

13 Accurate approximations to ODE's can be expensive to
14 compute. However, as we have demonstrated, the benefits
15 of an accurate solution clearly outweigh the computational
16 overhead. The computational complexity of the Trapezoidal
17 scheme is low given the results, and the extra computations
18 are well spent. In fact, 40 time steps with the Trapezoidal
19 scheme using the described configuration computationally
20 corresponds to four squaring operations of all voxels. It
21 is also worth noting that as **CDD** is symmetric, only
22 780 (LPBA), 153 (IBSR), 55 (CUMC12) and 45 (MGH10)
23 registrations were required, half the number of non-rigid
24 registrations performed by Klein et al. [35].

25 6.2 The Choice of ODE solver

26 Consistency is inherent to diffeomorphisms and this key
27 property of the diffeomorphism must be upheld to machine
28 precision in order to claim that a registration is diffeomor-
29 phic. We chose the trapezoidal method over RK4, Forward
30 Euler and SS, because of the four, the trapezoidal method is
31 the only method which is A-stable and, due to its co-location
32 property, guarantees consistency to machine precision. Due
33 to their explicit nature and limited stability the results from
34 SS, Euler or RK4 must be checked for convergence as well
35 as their approximation to the diffeomorphic properties, by
36 performing a convergence study. Considering the stability,
37 complexity and consistency of SS, Forward Euler and RK4
38 we believe that the implicit A-stable collocation methods like
39 the trapezoidal method, illustrated in this paper, are the
40 optimal choice of methods for estimating diffeomorphisms
41 in general and in particular diffeomorphisms based on SVF.

42 6.3 Limitations

43 Although **CDD** shows very promising results, it is not
44 without limitations. **CDD** is restricted to diffeomorphic

1 registrations, and practical problems exist where the use of
2 diffeomorphisms may be suboptimal. Common to all regis-
3 tration methods is the sensitivity to the choice of parameters.
4 As registration is domain specific, the optimal parameters
5 are usually unknown, which makes comparisons between
6 registration methods challenging. For instance, the **CDD**
7 uses the magnitude of the velocity for regularization, which
8 indirectly inhibits large deformations. Therefore, the prior
9 used for normal subjects would not be applicable to, for
10 example, AD subjects where it would need to account for
11 the larger variation caused by the pathology. This may mean
12 that other methods such as SyN or Diffeomorphic Demons
13 may, with correspondingly adapted parameters, perform
14 better in such situations. Another limitation of the evalu-
15 ation performed in this paper and in [35] is the restriction to
16 healthy subjects. However, to the best of our knowledge, no
17 large, publicly available, fully-labelled dataset of pathology
18 subjects exists. Until such datasets become available, quality
19 assessment of neuroanatomical registration is restricted to
20 evaluations on healthy subjects. Hence the small AD dataset
21 presented herein can only serve as examples of the applica-
22 bility of **CDD** to data with pathology.

23 7 CONCLUSION

24 It is clear from the literature and by the additional exper-
25 iments provided in this paper that state-of-the-art diffeo-
26 morphic registration frameworks are poor approximations
27 to diffeomorphisms. We show that diffeomorphic properties
28 to machine precision can be obtained by using implicit
29 A-stable collocation methods. To this end, we have pre-
30 sented **CDD** (Collocation for Diffeomorphic Deformations)
31 a state-of-the-art registration framework, which produces
32 diffeomorphic registrations to machine precision and state-
33 of-the-art registration results across all four brain test
34 datasets (LPBA, IBSR CUMC12 and MGH10). We illustrated
35 **CDD**'s applicability to data with pathology on a small set
36 of AD subjects from ADNI. Although **CDD** performs better
37 on the reference datasets, registration is domain specific and
38 parameter sensitive, hence we cannot claim that **CDD** is
39 optimal in all cases. The main contribution of this work
40 is that, in contrast to existing methods, **CDD** provides
41 diffeomorphic deformations to machine precision. The key
42 features are the use of the Trapezoidal scheme to obtain a
43 good trade-off between running time and convergence rate,
44 A-stability to guarantee convergence, and the fulfillment
45 of the collocation property [47], which ensures that the
46 numerical solution to the ODE has identical properties to the

continuous formulation of the SVF. The Trapezoidal method is an implicit A-stable collocation method and is the most accurate linear multistep scheme [44], effectively providing CDD with mappings which are accurately invertible, consistent to machine precision and produce state-of-the-art non-rigid registration of neuroanatomical MRI data.

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